



Spooky Solitaire

Age: 8+ Players: 1

THE PACK

Virtually all Solitaire games are played with one or more standard 52-card packs. Spooky Solitaire uses one 52-card pack.

OBJECT OF THE GAME

The object is to create four piles of cards – “foundations” – in ascending order (from ace to king), one per suit.

RANK OF CARDS

The rank of cards in Solitaire is: K (high), Q, J, 10, 9, 8, 7, 6, 5, 4, 3, 2, A (low).

THE DEAL

There are four different types of piles in Solitaire:

The Tableau: Seven piles that make up the main table.

The Foundations: Four piles on which a whole suit or sequence must be built up. In most Solitaire games, the four aces are the bottom card or base of the foundations. The foundation piles are hearts, diamonds, spades, and clubs.

The Stock (or “Hand”) Pile: If the entire pack is not laid out in a tableau at the beginning of a game, the remaining cards form the stock pile from which additional cards are brought into play according to the rules.

The Talon (or “Waste”) Pile: Cards from the stock pile that have no place in the tableau or on foundations are laid face up in the waste pile.



Deal the tableau: Place the first card face up and lay one card face down beside it for each of the next six piles. Then, place one card face up on the second pile and one card face down on each of the remaining piles. Continue this pattern until pile seven has one card facing up on top of a pile of six cards facing down.

The remaining cards form the stock (or "hand") pile and are placed wherever it's convenient for you to access and play them.

THE PLAY

Play begins by moving any face-up card possible to "build" sequences. Building is done by placing cards in descending sequence in alternating colours – K to 2, red on black / black on red. Once a card is moved to unblock a face-down card in the tableau, turn the face-down card face up to reveal its value and put it in play. For example, of the seven cards facing up in the tableau, if one is a red nine and another is a black ten, you may transfer the nine to on top of the ten to begin building that pile in sequence, offset slightly so you can see the value of both cards.

Any revealed Aces are moved to start foundation piles. The foundations are built by suit and in ascending sequence from Ace to King.

Once you have moved any possible face-up cards in the tableau, use the stockpile by flipping over the first card. If possible, play that card in the foundations or tableau. If you cannot play the card in the tableau or the foundations piles, move the card to the waste pile and turn over another card in the stockpile. The waste pile is your reserve – but you must not shuffle it! Only use cards from the waste pile from top down, as play allows.

If you use all the cards in one of the seven tableau piles, you can fill that "space" by placing a King there – but only a King!

Continue to transfer cards in the tableau and bring cards into play from the stockpile until all the cards are built in suit sequences in the foundation piles to win!